

Computing activities

Save the Whale - <http://www.ictgames.com/saveTheWhale/>

Number bonds between 5-10. Using the arrows, you can make it harder or easier? Then add pipes to create the number you are making and then press the wheel to open the valve and see if the water saves the whale!

Programming - <https://www.i2e.com/jit5#turtle>

Choose blank screen. Press the + button bottom left of the screen. You can choose your own object you will be programming to do things. Once it has appeared on the blank page press the green pencil button.

Using the up/down arrows and left/right arrows can you:

- Draw a square
- Draw a triangle
- Draw a picture
- Write your name

Logo - <https://www.i2e.com/logo.html>

Level 1 – Similar as above but use the arrows on the left hand side. Experiment picking up pen and putting it down.

Level 2 – writing in forwards/backwards/left/right. If you complete level 1 first there should be text already written in there.

Level 3 – Similar as above but it shortens the text down. You can also program it to repeat, head back to home and change colour.

Fact a day - <http://www.projectbritain.com/calendar/january.html>

Brain training and Memory games - <https://www.helpfulgames.com/>