

Heathfield School Council Minutes

Date of Meeting: 30th November 16

People Present: Debbie, Nicky, Aiden- Pine, Finn-Fir, Ethan and Tommy-Apple, Ethan-Redwood, Edward-Cedar, Tyler-Chestnut, Bailey-Ash Bobby-Elm , and Zac-Oak.

What we did last time;

Agenda Items	ACTION	By Whom
<p><u>Item 1</u> Playtime</p>	<p>Some of the children have said that there is nothing to do at Playtimes. Hazel gave the Councillors a few ideas that other Children have come up with, Councillors were asked to discuss. Ethan M liked Giant Snakes and Ladders, Ethan H came up with Cup and Ball games. Bailey would like Football Goals, Bobby said Hopscotch painted on the ground. Ryan would like Den building, Finn and Rafe chose Large building Bricks. Zac and Tyler thought that Balance Boards outside would give them something to do " the only thing we can do outside is the Park"- Tyler. Debbie is going to report back to Hazel on the ideas.</p>	<p>Hazel</p>
<p><u>Item 2</u> Friday Afternoon Fun Clubs</p>	<p>Debbie gave out a letter to the Councillors on what we type of Clubs we could arrange for Friday afternoons. Ideas included; Board games Lego Movies Crafts</p>	<p>Debbie</p>

	<p>Computer Baking Tyler chose the Computer and movies, Ethan H likes the Baking club. Ethan M said he would like to do Hair and Nails. "I want to go to the Sensory Room" said Bobby.</p> <p>Debbie asked school councillors to ask the children in their class what clubs they would like and return their ideas by Wednesday 7th Dec. Debbie will pass these on to Jo Fleet who is organising Friday Fun Clubs.</p>	
<p><u>Any Other Business</u> Badges Disco</p>	<p>Badges were given out to every Councillor, it was explained that these were to be worn every day, so everybody would know who we are, and if they have anything they would like brought up in the meeting they know who to ask.</p> <p>The Disco has been arranged. Bailey asked if we could have a Dance off. Debbie will talk to the adults who are organising the disco.</p>	
<p>Date of Next meeting: Jan term 2017</p>		